Big Foot Recreation District - Sand Volleyball Rules

Teams/ minimum requirements

- 1. Every team must have 2 females on the court at all times.
- 2. There is a minimum of 3 players and a max of 6 players on the court.
- **3.** Playing with 3 players, 2 of the players must be female.
- 4. Playing 6 players 4 can be male and 2 must be female.
- 5. Teams not able to find a full team or minimum number, may play with the consent of the opposing captain.

Starting Games and Scoring

- 1. Games must start on time. Later than 5 minutes' results in 1st game forfeit, 10 min 2nd game forfeit 15 min forfeit match.
- 2. Teams earn serve by rock/paper/scissors. Then alternate service every other game.
- 3. Games will be played to 21 with a cap at 23 (Rally Score.)
- 4. BREAKS- Shall be no longer than 5 minutes.
- 5. Each match is allowed one-hour time slot. When your time comes to an end the team with the most points will take the win.

Service and Rotation

- 1. Team members must rotate on the court and must remain in that position until the serve has been contacted. Player in back right hand corner of the rotation will be server and continue to rotate clockwise.
- 2. Serves that hit the net and go over to the opponent's side are live.
- 3. The server has to stay behind the line until the ball has been contacted.
- 4. The serve may not be blocked or spiked.
- 5. When receiving a serve your feet CANNOT leave the ground.

Playing the Ball

- 1. Each team is allowed a maximum of 3 hits to return the ball.
- 2. When blocking, the touch or contact from the block attempt does not count as a hit, and the blocker is allowed another hit.
- 3. Only the front row players of the rotation can attack the net.
- 4. The ball can contact any number of body parts down to and including the foot
- 5. The ball must be contacted cleanly and not held, lifted, pushed, caught, carried, or thrown. The ball cannot roll or come to rest on any part of a player's body.
- 6. No part of the body may touch the net at any time. Contact with hair or clothes will not be considered a fault.
- 7. If opponent's contact the net simultaneously, it is double fault and point shall be played over.
- 8. In the event of a disagreement on fouls or are unsure, re-serve.

Rescheduling

- 1. Team captains are responsible for rescheduling games. However, it must be done before game time the following week.
- 2. We Play Rain or Shine! Games will only be canceled if there is lightening. These games will be rescheduled for the end of the season before playoffs.

SUBS

- 1. Subs must be on the roster to play.
- 2. Subs are not allowed to play for more than 1 team.
- 3. All players must play at least 4 regular season games to play in the tournament.

Score reporting

- 1. At the end of your set, score must be reported. Both teams must be on the same sheet, and both captains, or a team member from each team must sign.
- 2. Score sheets that are incomplete will not be recorded.